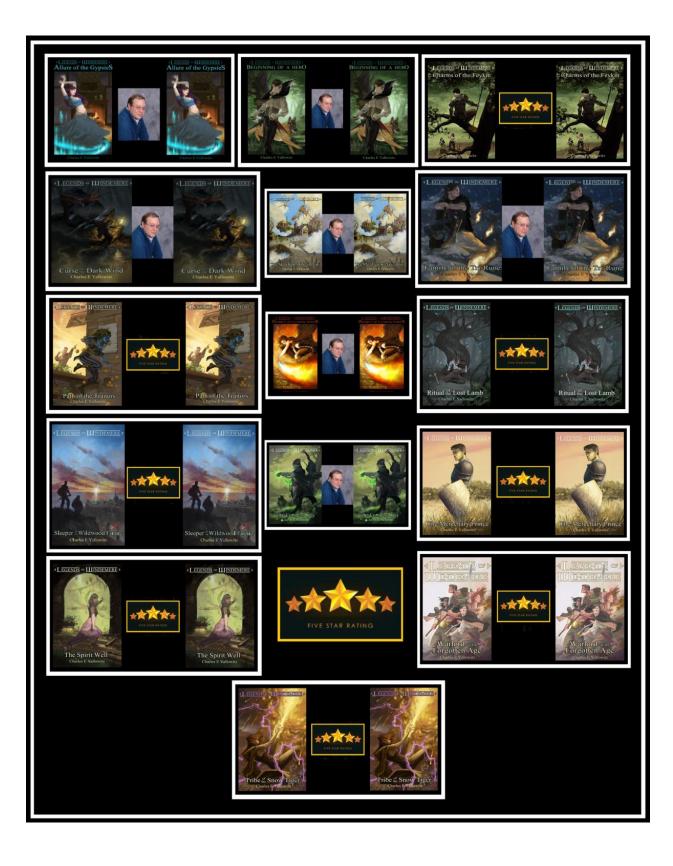
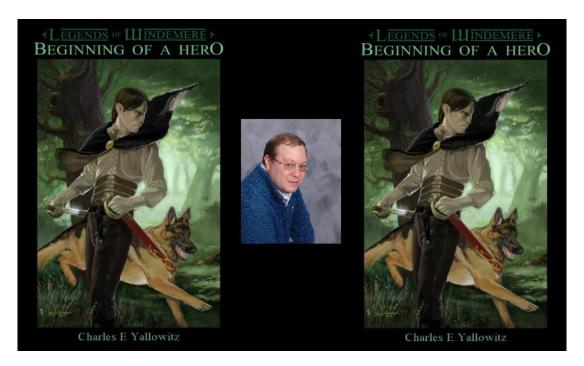


Enjoy The 'Legends of Windemere' (Epic Fantasy Series)!





Beginning Of A Hero by Charles E Yallowitz

Book 1 of 15: Legends of Windemere.

Luke Callindor was born into Windemere's most decorated family of adventurers. Since his birth, he has been treated with the greatest amount of respect and awe. Now, with a lifetime of training and the reckless cockiness of youth, Luke has set out to prove that he deserves the admiration that comes from being a Callindor. Luke gets his chance when he convinces a royal messenger to hire him to protect the heir of Duke Solomon. This future leader is secretly attending Hamilton Military Academy, an esteemed school run by the former mercenary, Selenia Hamilton.

It is a dangerous secret mission requiring that Luke pretend to be an average student while keeping an eye out for any sign of danger. Unfortunately, Luke has no idea which student the heir is and a demonic assassin is already several steps ahead of him. Finding himself in over his head and constantly in trouble, the young warrior realizes that the only things he has on his side are some new friends and his unwavering courage. Can Luke find and protect the heir while keeping his own head attached to his neck? And, can he avoid being suspended long enough to see his mission through to the end?

Product Details:

Print Length: 309 Pages

Publication Date: February 24, 2013

Language: English Epic Fantasy

Teen and Young Adult Adult and College Age Fantasy (Sword & Sorcery)

Fantasy and Magic

Epic Fantasy (Mid-Teens and Up)

Amazon Print:

https://www.amazon.com/Legends-Windemere-Beginning-Charles-Yallowitz/dp/1482585146/ref=tmm_pap_swatch_0?_encoding=UTF8&qid=&sr=

Kindle:

https://www.amazon.com/Beginning-Hero-Legends-Windemere-Book-ebook/dp/B00BL9GBU2/ref=tmm_kin_swatch_0?_encoding=UTF8&qid=&sr=

Customer Ratings:

https://www.amazon.com/Beginning-Hero-Legends-Windemere-Book-ebook/dp/B00BL9GBU2/ref=tmm kin swatch 0? encoding=UTF8&qid=&sr=#customerReviews



Prodigy Of Rainbow Tower by Charles E Yallowitz

Book 2 of 15: Legends of Windemere.

Luke Callindor and his friends are about to learn that the life of an adventurer can be brutally unforgiving.

Hungering for another adventure, Luke agrees to escort the heir of Serab along the L'dandrin River and into the safety of Gods' Voice. A deadly gauntlet of cunning traps and savage creatures lay before the young warrior and his companions. Lacking the powerful magic needed to combat his enemies, Luke's survival and victory may be in the hands of his newest ally. That's if the temperamental Nyx doesn't set him on fire first.

Luke will bravely face everything that is thrown at him, but how can he defend himself when he's ignorant of the truth behind his mission?

Product Details:

Print Length: 376 Pages

Publication Date: July 30, 2013

Language: English
Epic Fantasy
Teen and Young Adult
Adult and College Age
Fantasy (Sword & Sorcery)
Fantasy and Magic
Epic Fantasy (Mid-Teens and Up)

Amazon Print:

https://www.amazon.com/Legends-Windemere-Prodigy-Rainbow-Tower/dp/1483943739/ref=tmm pap swatch 0? encoding=UTF8&qid=1574791443&sr=1-1

Kindle:

https://www.amazon.com/Prodigy-Rainbow-Tower-Legends-Windemereebook/dp/B00E8WUD5S/ref=tmm kin swatch 0? encoding=UTF8&qid=1574791443&sr=1-1

Customer Ratings:

https://www.amazon.com/Prodigy-Rainbow-Tower-Legends-Windemereebook/dp/B00E8WUD5S/ref=tmm kin swatch 0? encoding=UTF8&qid=1574791443&sr=1-1#customerReviews



Allure of the Gypsies by Charles E Yallowitz

Book 3 of 15: Legends of Windemere.

The epic adventures of Luke Callindor and Nyx continue after their journey down the L'Dandrin River in Legends of Windemere: Prodigy of Rainbow Tower. Reeling from his failures in their previous adventure, Luke leads his surviving friends to his hometown. With his mind frayed and his confidence fractured, Luke must face the family and fiancée he left behind.

It is a brief homecoming when the vampire Kalam attacks the village, forcing Luke and Nyx to break into his lair for the key to resurrecting a fallen warrior. It is a quest that will force both young heroes to reach new heights of strength and power that they never knew they had. Can Luke and Nyx escape the lair of Kalam? And, what role will the orphaned gypsy Sari play in their looming destiny?

Product Details:

Print Length: 553 Pages

Publication Date: January 4, 2014

Language: English Epic Fantasy

Teen and Young Adult
Adult and College Age
Fantasy (Sword & Sorcery)
Fantasy and Magic

Epic Fantasy (Mid-Teens and Up)

Amazon Print:

https://www.amazon.com/Legends-Windemere-Allure-Gypsies-3/dp/149368972X/ref=tmm pap swatch 0? encoding=UTF8&qid=1574791751&sr=1-1

Kindle:

https://www.amazon.com/Allure-Gypsies-Legends-Windemere-Book-ebook/dp/B00H0MFT2A/ref=tmm_kin_swatch_0?_encoding=UTF8&qid=1574791751&sr=1-1

Customer Ratings:

https://www.amazon.com/Allure-Gypsies-Legends-Windemere-Book-ebook/dp/B00H0MFT2A/ref=tmm_kin_swatch_0?_encoding=UTF8&qid=1574791751&sr=1-1#customerReviews



Family of the Tri-Rune by Charles E Yallowitz

Book 4 of 15: Legends of Windemere.

The magical adventure continues after Luke Callindor and his friends recover from their battles in Haven. Nyx still has nightmares about casting the genocide spell in Hero's Gate. Every night her heart is gripped by the sensation of hundreds of goblins dying by her magic. By the request of Lord Highrider and Duke Solomon, she is returning to fix the damage she caused.

With Luke Callindor and Sari by her side, Nyx is ready to face the vengeful goblins and opportunistic thieves that plague Hero's Gate. Yet, there is a darker threat that was born from her violated magic: The Krypters. It is another action-packed, character driven story that will reveal one of our heroes has been lied to for their entire life.

Product Details:

Print Length: 547 Pages

Publication Date: March 15, 2014

Language: English

Epic Fantasy

Teen and Young Adult Adult and College Age Fantasy (Sword & Sorcery)

Fantasy and Magic

Epic Fantasy (Mid-Teens and Up)

Amazon Print:

https://www.amazon.com/Legends-Windemere-Family-Tri-Rune-4/dp/149612474X/ref=tmm_pap_swatch_0?_encoding=UTF8&qid=1574791966&sr=1-1

Kindle:

https://www.amazon.com/Family-Tri-Rune-Legends-Windemere-Book-ebook/dp/B00J1AWH6U/ref=tmm kin swatch 0? encoding=UTF8&qid=1574791966&sr=1-1

Customer Ratings:

https://www.amazon.com/Family-Tri-Rune-Legends-Windemere-Book-ebook/dp/B00J1AWH6U/ref=tmm_kin_swatch_0?_encoding=UTF8&qid=1574791966&sr=1-1#customerReviews



The Compass Key by Charles E Yallowitz

Book 5 of 15: Legends of Windemere.

Swords will clash and spells will fly in the newest adventure of young warrior Luke Callindor, Nyx the magic-flinging caster, and their friends. With Sari captured by their enemies, the champions of Windemere are determined to get her back and destroy the Lich's castle. Little do they realize, their battles in the Caster Swamp are only the beginning of this adventure.

Trinity and her Chaos Elves have invaded the city of Gaia in search of a relic called the Compass Key. Rumored to be the key to rescuing Sari from a magical island, our heroes are in a race to find the mysterious artifact. Which side will claim the Compass Key? And, what will our heroes do when they're faced with an enemy whose evil power overshadows anything they have ever faced?

Product Details:

Print Length: 378 Pages

Publication Date: August 7, 2014

Language: English Epic Fantasy

Teen and Young Adult Adult and College Age Fantasy (Sword & Sorcery)

Fantasy and Magic

Epic Fantasy (Mid-Teens and Up)

Amazon Print:

https://www.amazon.com/Legends-Windemere-Compass-Key-5/dp/1500746436/ref=tmm_pap_swatch_0?_encoding=UTF8&qid=1574792189&sr=1-1

Kindle:

https://www.amazon.com/Compass-Key-Legends-Windemere-Book-ebook/dp/B00MIB4KQE/ref=tmm kin swatch 0? encoding=UTF8&qid=1574792189&sr=1-1

Customer Ratings:

https://www.amazon.com/Compass-Key-Legends-Windemere-Book-ebook/dp/B00MIB4KQE/ref=tmm_kin_swatch_0?_encoding=UTF8&qid=1574792189&sr=1-1#customerReviews



Curse of the Dark Wind by Charles E. Yallowitz

Book 6 of 15: Legends of Windemere.

After their battles in Gaia and surviving the Island of Pallice, the champions of Windemere are off on their next adventure. In his quest to be a hero and help others, Luke Callindor has jumped into danger countless

times and would do so again without hesitation. So, when he is infected by the toxic Dark Wind, it is up to his friends to find a cure and keep his courage alive.

With time running out and their enemies in the shadows, one ally will make the decision to share in Luke's suffering and forge a bond that runs thicker than blood. Such a sacrifice might not be enough when the truth behind this living curse comes to light. Will Luke find the strength to defeat the Dark Wind? What ghosts from his past will appear during his weakest hour?

Product Details:

Print Length: 284 Pages

Publication Date: December 11, 2014

Language: English
Epic Fantasy
Teen and Young Adult
Adult and College Age
Fantasy (Sword & Sorcery)

Fantasy and Magic

Epic Fantasy (Mid-Teens and Up)

Amazon Print:

https://www.amazon.com/Curse-Dark-Wind-Legends-

Windemere/dp/1505489342/ref=tmm pap swatch 0? encoding=UTF8&qid=1574792421&sr=1-1

Kindle:

https://www.amazon.com/Curse-Dark-Wind-Legends-Windemereebook/dp/B00QW8UBG2/ref=tmm kin swatch 0? encoding=UTF8&qid=1574792421&sr=1-1

Customer Ratings:

https://www.amazon.com/Curse-Dark-Wind-Legends-Windemereebook/dp/B00QW8UBG2/ref=tmm_kin_swatch_0? encoding=UTF8&qid=1574792421&sr=1-1#customerReviews



Sleeper of the Wildwood Fugue by Charles E. Yallowitz

Book 7 of 15: Legends of Windemere.

The final champion stirs and reaches out to any who can hear her voice. Yet all who heed her call will disappear into the misty fugue.

Awakening their new ally is only the beginning as Luke, Nyx, and their friends head south to the desert city of Bor'daruk. Hunting for another temple once used to seal Baron Kernaghan, they are unaware that the game of destiny has changed. Out for blood and pain, Stephen is determined to make Luke wish he'd never set out to become a hero.

By the time the sun sets on Bor'daruk, minds will be shattered and the champions' lives will be changed forever.



5 Stars: Captures Your Imagination!

Experience for the first time or continue reading as the 'Legends of Windemere' captures your imagination as 'Sleeper of the Wildwood Fugue' continues this epic fantasy with book 7 by Charles E. Yallowitz.

If you were mesmerized by the game 'Dungeons and Dragons' or enjoyed reading 'The Hobbit' series you will not want to miss the mystical inhabitants of Windemere! Author Charles E. Yallowitz weaves an intriguing tale in a world where good and evil collide and is quite often underestimated.

Well defined characters who add depth, personality, and the ability to draw the reader into the fantasy world of Windemere will hold your attention as the drama unfolds in this mystical place. The creative thought process of the author brings Windemere to life with fast paced descriptive intrigue. I quote two sections below to show the author's writing style without spoiling the story.

... "Several silent minutes after Gabriel disappears, Zaria lets out a musical sigh and merges with the mist. She weaves among the trees and cursed mortals, none of them noticing her presence. The goddess is near the edge of a clearing when a purple barrier appears and deflects her rapid approach. She returns to her solid form and gets as close to the powerful shield as she can. Sparks of magic burst from the glistening dome, leaving burn marks on her dress that she ignores. All of Zaria's attention is on the canopy bed in the middle of the clearing where a cloaked form is sleeping."

... "Only a matter of days now, Dariana," the goddess whispers, wiping a pristine tear from her cheek. "Only a matter of days."

I invite you to start reading the Legends of Windemere' series today!

"Sleeper of the Wildwood Fugue" (Legends of Windemere Book 7) by Charles E. Yallowitz is an epic fantasy where the author's imagination brings legends to life.

Editorial Review (Book Marketing Global Network).

Product Details:

Paperback: 334 Pages

Publisher: CreateSpace Independent Publishing Platform (April 7, 2015)

Language: English
Epic Fantasy

Teen and Young Adult Adult and College Age Fantasy (Sword & Sorcery)

Fantasy and Magic

Epic Fantasy (Mid-Teens and Up)

Amazon Print:

https://www.amazon.com/Legends-Windemere-Sleeper-Wildwood-

Fugue/dp/1511620331/ref=sr_1 1?keywords=Sleeper+Of+The+Wildwood+Fugue+%28Legends+Of+Windemere+Book+7%29+by+Charles+E.+Yallowitz&qid=1574792665&s=digital-text&sr=1-1-catcorr

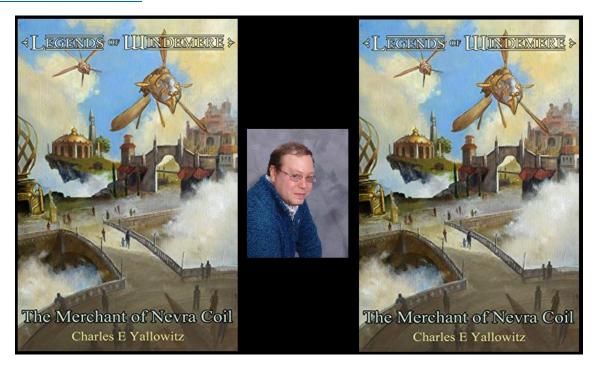
Kindle:

https://www.amazon.com/Sleeper-Wildwood-Fugue-Legends-Windemere-ebook/dp/B00VR3IPZG/ref=sr 1 1?keywords=Sleeper+Of+The+Wildwood+Fugue+%28Legends+Of+Windemere+Book+7%29+by+Charles+E.+Yallowitz&qid=1574792817&s=digital-text&sr=1-1

Customer Ratings:

https://www.amazon.com/Legends-Windemere-Sleeper-Wildwood-

Fugue/dp/1511620331/ref=sr 1 1?keywords=Sleeper+Of+The+Wildwood+Fugue+%28Legends+Of+Windemere+Book+7%29+by+Charles+E.+Yallowitz&qid=1574792665&s=digital-text&sr=1-1-catcorr#customerReviews



The Merchant of Nevra Coil by Charles E. Yallowitz

Book 8 of 15: Legends of Windemere.

When the mischievous and random Goddess of Chaos gets angry, all of Windemere becomes her plaything. It all starts with a collection of toys that have taken the populace by storm. People of all races flood the marketplaces to gather figurines of the champions whose adventures are starting to spread across the land. Stemming from the flying city of Nevra Coil, these toys bring with them a terrible curse: Fame.

Every town becomes a mob of fans that hound their new idols and the delay is bringing the world closer to the hands of Baron Kernaghan. Perhaps worst of all, the creator of these toys forgot to include a certain exiled deity who is now out to earn herself a figurine. Who would have thought a bunch of toys could cause so much trouble and lead to the breaking of a champion's confidence?

Product Details:

Paperback: 290 Pages

Publisher: CreateSpace Independent Publishing Platform (September 6, 2015)

Language: English Epic Fantasy

Teen and Young Adult Adult and College Age Fantasy (Sword & Sorcery) Fantasy and Magic Epic Fantasy (Mid-Teens and Up)

Amazon Print:

https://www.amazon.com/Legends-Windemere-Merchant-Nevra-Coil/dp/1530283205/ref=sr 1 1?keywords=%E2%80%A2+The+Merchant+of+Nevra+Coil+%28Legends+of+Windemere+Book+8%29&qid=1574793074&s=digital-text&sr=1-1-catcorr

Kindle:

https://www.amazon.com/Merchant-Nevra-Coil-Legends-Windemereebook/dp/B01521F8TY/ref=sr 1 1?keywords=%E2%80%A2+The+Merchant+of+Nevra+Coil+%28Legend s+of+Windemere+Book+8%29&qid=1574793122&s=digital-text&sr=1-1



The Mercenary Prince by Charles E. Yallowitz

Book 9 of 15: Legends of Windemere.

Delvin Cunningham has left the champions.

Lost to his tribe in the Yagervan Plains, fear and shame have kept the former Mercenary Prince away from his homeland. With his confidence crumbling, he has decided to return and bring closure to his past. Reuniting with his old friends, Delvin's timing could not be worse as a deadly campaign is brewing within Yagervan's borders. Dawn Fangs are on the march and these powerful vampires are determined to turn the entire region into a graveyard.

To protect his family, friends, and two homelands, Delvin will have to push his doubt away and become the cunning Mercenary Prince once again.



5 Stars: Fans Yearning For Another Episode!

Follow-up 'The Merchant of Nevra Coil' with 'The Mercenary Prince' as it rings in 2016 for Author Charles E. Yallowitz' loyal fans yearning for another episode in the Legends of Windemere. True to form the reader will be drawn even deeper into this mystical world of Windemere where each character casts you under a unique spell.

Delvin, given the title Mercenary Prince struggles within his mind as he sets out on a rigorous journey that will bring him back home, reunite him with old friends and bring reconciliation from his past. The warrior within comes to life as he runs through Visindor Forest. He instinctively focuses on the sound of his boots hitting the ground and the rhythm puts his mind into a trance allowing him to ignore his aching body.

I quote the section below to whet your appetite without spoiling the story.

... "The banyan tree sits among the maples and oaks, its horizontal branches with aerial prop roots giving it a unique appearance among the other plants. Delvin groans as he touches the smooth trunk with his forehead and he gladly let the metal orbs fall to the ground. Songbirds flit through the treetops and fill his ears with a soothing song, which nearly causes the warrior to fall asleep. Tearing strips off his shirt, he binds his bleeding hands and massages his arms to prevent them from getting stiff. He spends the next hour lifting the orbs like weights, stretching his legs, and using a low branch to do pull-ups. A skunk wanders over while Delvin is hanging from the tree, forcing him to remain in the air until the animal waddles out of spraying range. Dropping to the ground, his knees buckle and the forest seems to spin haphazardly around him. Expecting to find a waterskin, he reaches for his side, but the warrior realizes he left it behind in his rush to clear his mind.

... 'Guess it's to the pond with me,' he mutters as he gathers the orbs.

...Delvin grabs a fig off the banyan tree as he jogs to the west where he knows a decent-sized pond can be found. As he moves through the forest, his mind wanders to thoughts of his friends who he hopes are still recovering in Nevra Coil. He is struck by a pang of guilt for not letting them know that he arrived at Hamilton Military Academy. The warrior can only imagine how angry at least one of them might be considering it has been over a week since he left the other champions. His thoughts continue down a path of worry, so he is caught by surprise when he comes to the pond and finds a slender figure with short, black hair at the shore. Delvin sees pointy ears and what he thinks is a red shirt, which causes him to skid to a stop and nearly crash into the woman. His battle-honed reflexes are the only thing that allows him to spin to the side and avoid a humiliating collision."

Whether this is your first or the ninth book in this epic 5 Star Legends of Windemere fantasy series; you will become one with this mystical world and you will follow the path where The Hobbit and Dungeons

and Dragons once took you. Join with me and the band of followers that hunger for Legends of Windemere.

"The Mercenary Prince" (Legends of Windemere Book 9) by Charles E. Yallowitz is where the author's imagination brings legends to life.

Editorial Review (Book Marketing Global Network).

Product Details:

Paperback: 310 Pages

Publisher: CreateSpace Independent Publishing Platform (December 28, 2015)

Language: English Epic Fantasy

Teen and Young Adult Adult and College Age Fantasy (Sword & Sorcery)

Fantasy and Magic

Epic Fantasy (Mid-Teens and Up)

Amazon Print:

https://www.amazon.com/Legends-Windemere-Mercenary-Prince-9/dp/153028323X/ref=sr 1 1?keywords=The+Mercenary+Prince+%28Legends+Of+Windemere+Book+9 %29+by+Charles+E.+Yallowitz&qid=1574793242&s=digital-text&sr=1-1-catcorr

Kindle:

https://www.amazon.com/Mercenary-Prince-Legends-Windemere-Bookebook/dp/B019XB2U1I/ref=sr_1 1?keywords=The+Mercenary+Prince+%28Legends+Of+Windemere+Book+9%29+by+Charles+E.+Yallowitz&qid=1574793323&s=digital-text&sr=1-1



Tribe of the Snow Tiger by Charles E. Yallowitz

Book 10 of 15: Legends of Windemere.

Timoran Wrath has a shameful secret that is about to see the light of day.

The noble barbarian has always been a constant source of strength and wisdom for his beloved friends. His loyalty has been unwavering and they know that he would never hesitate to lay down his life for them. Even in their darkest hour, the champions know that Timoran will come through and fight to the bitter end. Now they must return the favor as he reunites with his tribe and willingly faces the executioner's blade.

Is it possible that the honorable Timoran was nothing more than an illusion?



5 Stars: Author Brings Legends To Life!

For all your loyal fans of the Legends of Windemere series, book ten titled Tribe of the Snow Tiger has just been released.

You will find yourself once again drawn into the imagination of the author who brings legends to life. I hope the following quotes will pull you back into the mystical world of Windemere.

The prologue finds: "Baron Arthuru Kernaghan rises from his throne and takes Trinity by the hand, she stares out at Shayd's stony landscape, an emerald lightning storm in the distance mesmerizing her for several seconds. Groups of her people toiling in the dirt can be seen in every direction and the nearest ones risk a glance at their beloved queen."

...The story continues, "Delvin yawns and rubs at his eyes, his fingers lingering on the dark circles that have appeared after several days of exhausting travel. Glancing out the tavern window, he watches waves of heat rise off the river that cuts through the coastal city. "It looks like Queen Ionia called in a favor to get us a ship," Delvin says as he picks up his shield. Seeing a scrap of pie left, he spears it with his fork and eats it before the groggy drite can stop him."

..."Now home he can put worries to rest for a while: "Sitting cross-legged at the cliff's edge, Timoran enjoys the peaceful evening that has enveloped his homeland. The snow has melted to reveal crisp grass and rocky patches of earth, which lead to the lower mountains. Being on the southernmost cliff of the curved range, the mellow warrior can see the vast expanse of wilderness to every side, except behind him where the encampment sits among the stones. The grunt of a bear rumbles over the mountains, the large predator a faint shadow among a collection of boulders atop a distant rise. A herd of caribou are grazing to the west, the cautious beasts close enough for him to make out their antlers in the crimson moonlight.

Huddled on a lower cliff is a snow leopard and her cubs, the family feasting on a recent kill that threatens to topple over the edge. The other goats have already galloped along the sheer cliffs to seek refuge within the craggy walls, only the occasional bang of butting heads revealing their presence. After watching the calming display of brutal nature for several hours, Timoran finds himself happy to be home and his worries remain shoved to the back of his mind."

...What secrets are Timoran Wrath pushing to the back of his mind? How will this affect the champions?

...Adventure consumes them: "Lightning strikes the earth and thunder rumbles, causing the travelers to sprint along the flooded path. Risking the use of her powers, Sari runs along the top of the water while Delvin sloshes behind and waves for her to slow down. They take the crumbling stairs in twos as another bolt hits the top of the ruin, the electricity absorbed by metal veins that run along the stone structure. Desperate to get out of the storm, the trio burst into the building and are met by a wave of sweltering heat. They find themselves in a chamber where the gentle echoes of the rain hitting the roof bounce from corner to corner. A small dais is in the back with a large sconce built into the wall, a piece of moldy wood still set in the metal holder. Two wide stairwells are built into the floor, their shadowy entrances flanking the doorway. Bones and other signs of animals living in the ruin can be found in the unfurnished room, but the champions can only see a few snakes and a small tortoise. If there is a predator calling this building home then it is either downstairs or out on a hunt. Either way, the travelers are too tired to go searching for a new refuge."

I invite you to read Tribe of the Snow Tiger and see for yourself how they fit into Windemere?

If you are just beginning your journey into the Legends of Windemere and you love fantasy, author Charles E. Yallowitz' imagination and great story telling will keep you engaged. I encourage you to purchase and read all ten books in this 5 Star Series.

Editorial Review (Book Marketing Global Network).

Product Details:

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Publication Date: June 1, 2016

Language: English Epic Fantasy

Teen and Young Adult Adult and College Age Fantasy (Sword & Sorcery) Fantasy and Magic

Epic Fantasy (Mid-Teens and Up)

Kindle:

https://www.amazon.com/Tribe-Snow-Tiger-Legends-Windemereebook/dp/B01G0PV2GO/ref=as li ss tl?ie=UTF8&qid=1464019506&sr=8-3&keywords=Charles+E.+Yallowitz&linkCode=ll1&tag=colcofpre-20&linkId=f34652468148a0a5285fd6ba7ef28cc4

Customer Ratings:

https://www.amazon.com/Tribe-Snow-Tiger-Legends-Windemere-

ebook/dp/B01G0PV2GO/ref=as li ss tl?ie=UTF8&qid=1464019506&sr=8-3&keywords=Charles+E.+Yallowitz&linkCode=ll1&tag=colcofpre-20&linkId=f34652468148a0a5285fd6ba7ef28cc4#customerReviews



Charms of the Feykin by Charles E. Yallowitz

Book 11 of 15: Legends of Windemere.

To make a champion fall, one must wound their very soul.

Nyx is leading the charge to rescue Delvin and Sari, who have gone missing in the southern jungles of Windemere. Battling through the local predators, the champions are surprised when they reunite in the Feykin city of Rhundar. Instead of captives, the missing heroes have become the city's rulers and are on the verge of starting a war with those that want to exterminate their new followers. Even with such a noble cause, Delvin and Sari have changed into brutal warlords that may kill each other and their friends long before they step onto the battlefield.

Have Delvin and Sari really changed for the worst or is there a greater threat pulling the champions' strings?



5 Stars: Jungles of Windemere!

Welcome to the jungles of Windemere where Delvin and Sari have gone missing.

Escape reality and enter into this mystical world where the author's story telling will draw you into a fantasy world that you will never want to step out of.

The story opens with Baron Kernaghan surveying his kingdom from his balcony expecting visitors with gifts for his infant noble son.

Join Nyx in the jungle where the champions execute a plan to rescue Delvin and Sari. Without spoiling the story, let me draw you in with this quote.

... "With Dariana meditating on a log and the others sleeping in a sealed tent, Luke keeps watch from the branches. The end of summer heat has forced him to shed his shirt and boots, the damp clothes left on the ground with his friends. Unlike the trees of his homeland's forests, the jungle flora is denser and their levels are much more distinct. At first, the half-elf tried to stay in the highest branches, but he quickly realized that he could not react to any danger below. Now Luke remains hidden among the leaves of the lower canopy, his sound sight and Stiletto's borrowed sense of smell working hard to decipher every noise. The warrior's eyes are practically useless in the thick darkness, which puts his nerves on edge. Only a single shaft of red and yellow moonlight is coming through the trees due to a hole in the network of branches that will be closed within a week. Even with the constant threat of an attack, Luke is in awe of the jungle's natural beauty. The vivid noises and scents of life are intoxicating, every piece of the tapestry making him want to wander blindly into the wilderness. His excitement sours when he senses a fist-sized spider that has snared a bat only a few feet above his head.

... "So much for spending more time here," Luke whispers, his dry throat quenched by a sip of water. Movement in the lower branches causes him to freeze, but he relaxes when a familiar voice curses under her breath. "Do I have to ask why you're climbing a tree in the dark, big sister? You're going to hurt yourself."

... "I can see in the dark," Nyx declares as she inches around the vine-covered trunk. The channeler's eyes have become yellow and cat-like, which matches the retractable claws that help her cling to the tree. "Transformation isn't something I do a lot, but small things are easy. I decided to imitate a calico, which wasn't a great idea. I went too far and gave myself a tail that keeps tickling my leg. Makes me think those fuzzy caterpillars we keep seeing are crawling up my skirt, but I'm too tired to fix it. Anyway, I couldn't sleep and you're the only one awake. Do you want to talk or sit quietly?"

Important questions to answer:

Will they find Delvin and Sari?

What surprises will they encounter?

What threats do the Champions face?

I invite you read 'Charms of the Feykin'. Each book in the Legends of Windemere series stands alone, so I invite you to read book one through book 11 so you will be ready for book twelve where the final temple will be challenged in 'The Spirit Well'. This 5-star book series is worthy of the silver screen.

Editorial Review (Book Marketing Global Network).

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Customer Ratings:

https://www.amazon.com/Charms-Feykin-Legends-Windemere-Book-ebook/dp/B01LYHILI2/ref=as li ss tl?ie=UTF8&qid=1473952357&sr=8-1&keywords=Charms+of+the+Feykin&linkCode=Il1&tag=colcofpre-20&linkId=7800b4364a4dd686e8d6f50da7fcdf64#customerReviews



The Spirit Well by Charles E. Yallowitz

Book 12 of 15: Legends of Windemere.

Born from the light and darkness, Dariana can no longer avoid her fate.

The final corrupted temple stands between the champions and Baron Kernaghan having their great battle. Only one problem: the Compass Key refuses to work with Dariana, who long ago wiped all memories of the Spirit Well from her mind. Now, they are forced to follow a trail of clues that Dariana's former self left behind centuries ago. It is a path that will lead the champions into a part of their friend's past that could tear them all apart.

Will the bonds of friendship be stronger than the call of blood?



5 Stars: Mystical World!

Welcome back to the mystical world of Windemere where author Charles E. Yallowitz does an outstanding job transporting his readers from reality back into the story that in conjunction with all his stories will make the Legends of Windemere famous.

Let's begin where "Arthuru claims he will conquer Windemere and contain us on Ambervale unless the Law of Influence is revoked."

The story opens with a barrage of questions and accusations has brought the raven-haired Nyx to the edge of her temper.

Join the champions in a city of criminals as they approach Pazel Laufeia (Mayor of Rodillen). Follow the clues that left centuries before. With Dariana's memories Gone, Can Friendship Prevail?

Careful not to spoil the story for all your fans, let me quote one passage and like a puzzle piece, I will let you read and find out how and when it fits into the story.

... "With a wide yawn, Delvin whistles and waves for his friends to join him near a mushroom- covered tree. He crosses his arms and leans against the old oak, making it clear that he is not moving until he gets to speak his mind. Kira grumbles and kicks at whatever is in front of her as she trudges back to the warrior, the impatient woman spinning her sabers. She is already starting to complain about the delay, but her venomous words are stopped when the brown-haired man tosses her the last of the cupcakes that Sari packed. The treat is skewered on the end of her blade and she quietly eats it, her lips and tongue coming dangerously close to the keen edge. Timoran is more appreciative of the break since the trio has been fruitlessly scouring the forest for the last five hours. The barbarian's knees pop and his lower back aches as he stretches, which makes him consider that he is getting too old for the tedious part of adventuring. When they are all gathered around the tree, Delvin gestures for them to kneel and sit into an awkward huddle. With the warriors sweating in the unseasonal heat all day, the smell is distracting so they separate and give each other some space.

- ... "Being the least skilled tracker here, I have a few questions," Delvin says, picking at the leaves on a small branch. He plucks one that is covered in ants, the insects crawling around his hand until they drop to the ground. "Do ghosts make any noise when walking? Do they create tracks in the dirt? Can they break branches or scuff trees when they pass? Do ghosts leave any evidence that they have come through an area?"
- ... "No," his companions sheepishly answer in unison.
- ... "Then how in all of Windemere are we tracking Luke?"

I invite you read The Spirit Well (Legends of Windemere Book 12) by Charles E. Yallowitz. Each book in the Legends of Windemere series stands alone, so I invite you to read book one through book 12 so you will be ready for when book thirteen titled 'Ritual of the Lost Lamb' comes out.

Editorial Review (Book Marketing Global Network).

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Ritual of the Lost Lamb by Charles E. Yallowitz

Book 13 of 15: Legends of Windemere.

Death is a blessing that the Baron is not ready to bestow upon his precious guest.

In the aftermath of the Baron's attack, Luke Callindor has disappeared and the only clue is a psychic scream of agony that Dariana cannot ignore. Fearing that a journey to Shayd will start their final battle before they are ready, the champions have devised another way to rescue their friend. With permission from the gods, Nyx has begun the long-sealed Ritual of the Lost Lamb.

It is a complicated and exhausting spell, which is made even more difficult by a new enemy whose only goal is to make all of the Baron's enemies suffer. It is a race against time where every passing minute brings Luke Callindor one step closer to a fate worse than oblivion.



5 Stars: Restless Windemere Soul!

Let me begin where Author Charles E. Yallowitz starts and I quote: "The gods and goddesses of Windemere begin the unexpected council meeting with a flurry of heated arguments. It is no different than their normal gatherings, but they soon realize there is a blossoming strangeness to their surroundings. For

some, it is merely that Ram the War God is not on his metallic throne, the stallion-headed primordial nowhere to be found on Ambervale."

That quote should have stirred your restless Windemere soul as you have no doubt been waiting for book thirteen in this Legends If Windemere series titled 'Ritual of the Lost Lamb'. I am so careful not to spoil the story for those of you who follow this series, but feel it is my task to bring your mind back to Windemere with the writing that you have come to appreciate and the main character that you know so well. I quote from chapter three.

... "Delvin stares out the window at the bizarre landscape that has become a combination of the Chaos Void and an evergreen forest. He can hear the others snoring from wherever they decided to sleep since Nyx and Zephyr have been given the bed. All attempts to get out of the pocket cabin have been met with failure, but the warrior considers it a good sign that there have been no violent outbursts from the magic that has them trapped. The worst they have seen is a spell getting reflected off the door and bursting into a swarm of butterflies. He still sees one of the insects fluttering around the ceiling, the others having left through a crack in the window that is no longer there. Delvin takes a sip of his drink before attempting to use a fraction of his fount powers to probe the trap. As with the previous times, his energy is redirected to another target, which turns out to be Kira. The heiress shifts against the wall as the crimson line along her spine heats up and leaves a temporary burn mark on the wood.

... "I do not believe we need to keep watch in here, but I assume it helps when one cannot sleep," Timoran says as he joins his friend. The barbarian stands with his back to the window, his eyes locked on Nyx. "I am sure she is the key to getting out of here. Again, the fire sprite takes everything on her shoulders and leaves little for the rest of us. This worries me because it is becoming more common.

...The author's cover creator creates these amazing the book covers where each one is its own snapshot of a legend theme within Windemere.

Besides reading, I have been noticing the movies scheduled to be released this summer and yawn. So many lack originality as film makers re-make old movies at great expense and try to motivate us to pay money to watch.

I challenge movie directors and investors to look at this Legend of Windemere series as it is an original adult fantasy series that would garner global interest. I can assure you that it would be worth your time and money.

Each book in the Legends of Windemere series stands alone, so I invite you to read book one through book 13 so you will be ready for when book fourteen titled 'Path of the Traitors' comes out.

Editorial Review (Book Marketing Global Network).

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https://www.amazon.com/Ritual-Lost-Lamb-Legends-Windemereebook/dp/B07145TX46/ref=sr_1_1?ie=UTF8&qid=1494709265&sr=8-1&keywords=Legends+of+Windemere%3A+Ritual+of+the+Lost+Lamb#customerReviews



Path of the Traitors by Charles E. Yallowitz

Book 14 of 15: Legends of Windemere.

Hated and distrusted, Queen Trinity must leave the shadows and reach for redemption.

With their final battle on the horizon, the champions are faced with a long-lost piece of the prophecy. Unable to search for the crests that are rumored to be the key to survival, they must turn to a band of their former enemies for help. Sinister desires and hopes for redemption collide as Queen Trinity of the Chaos Elves leads the hunt and struggles to keep her companions on the path of heroism. Monsters, traps, mysteries, and their own pasts will rise up to stand in the way of these people who have spent their entire lives committing sins. Throughout it all, another old enemy is lurking in the shadows and determined to claim her own delicious prize.

By the end of their journey, those who survive will learn that being a hero is more than simply stepping into the light.



5 Stars: Beware Of The Chaos Void!

For all of you who follow Legends of Windemere, join Baron Kernaghan as he looks out 'over the Chaos Void' as the demons hide from his "palpable rage".

Never wanting to spoil the story, let me whet your appetite with this quote: "Trinity wakes up expecting to see Altia or Quail, but is met by the long tongue of a cow that covers her face in slobber. Not wanting to scare the animal, she slowly sits up and looks around the animal cart for anyone who can answer her questions. Touching her neck, she finds an aching mark that is in the shape of a hand and immediately remembers every detail of her fight with Aeriel. Wanting to make sure everything works correctly, Trinity carefully moves each limb, presses around her torso, and whispers the alphabet. Satisfied that her mind and body are intact, she tries to stand and quickly collapses due to a pin and needle sensation in her legs. Dragging herself to a chair, she pulls herself up and gently massages her numb extremities. Hearing a snort to her right, she turns in time to get licked in the face by a horse. Spitting out a piece of damp hay, the chaos elf remains seated and blankly stares at the wall.

... "Kellia Solomon sends her thanks and regards," Tzefira announces as she steps out of a large stall. Tightening her blue bandana, the mercenary tosses a scroll to Trinity and goes back to brushing a beautiful stallion. "That's a peace treaty for you to sign if the champions are victorious. It's the best she can do right now without her father's permission. Sad to hear about the Duke. Hope he recovers, but we all have to make way for the future at some point. People like us never last forever."

...Is a treaty possible?

I encourage those of you who have never read books one though fourteen of this series to jump in because Windemere will leave a mark on your soul. To us who follow Author Charles Yallowitz, he is working on the next book titled 'Warlord of the Forgotten Age' which will bring this original fantasy series to a conclusion.

Note to movie directors and investors who are on the search for the next fantasy to light up the silver screen or create a cult like following for a TV series, look no further than Legend of Windemere. It will be worth your investment.

Editorial Review (Book Marketing Global Network).

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Customer Ratings:

https://www.amazon.com/dp/B075PDTSZM/ref=sr_1_1?s=books&ie=UTF8&qid=1505672111&sr=1-1&keywords=Path+Of+The+Traitors+by+Charles+E.+Yallowitz#customerReviews



Warlord of the Forgotten Age by Charles E. Yallowitz

Book 15 of 15: Legends of Windemere.

Whether in darkness or light, every path inevitably comes to an end.

As Gabriel, the Destiny God, determined centuries ago, his chosen will face Baron Kernaghan for the fate of Windemere. Through many victories and losses, the champions have stood together and prepared for this great battle. Now that the Baron's influence stirs those with evil hearts, they have run out of time and must travel to Shayd. Yet, there are more secrets for them to uncover before entering a battle where the only way to survive is surpassing limits and putting everything they have on the line. Through it all, Gabriel's statement that he made them destined to fight, but winning was not set in stone rings in their minds.

Will the champions usher in an Age of Heroes or become the sacrifices for an Age of Darkness?



5 Stars: Gift Of Adult Fantasy Storytelling!

For those of us who entered Windemere, it has left a mark upon our souls. We thank Author Charles E. Yallowitz for his gift of adult fantasy storytelling and hope he will enthrall us again soon.

Careful not to spoil this conclusion to The Legends of Windemere series, I chose this quote as a sneak peek into Warlord of the Forgotten Age.

Quote from Chapter 17:

"Having lost contact with his friends, Delvin struggles to crawl through the rubble and reach the last place he sensed them. The magical arrow is still protruding from his eye and the infectious tendrils continue to push against his powers. His vision is a blurry mess due to the injury and his rising exhaustion, which make every movement pure agony. With his fount powers focused entirely on healing, the warrior feels as defenseless as an infant and worries that he might get killed before he can face the Baron again. For the countless time, he stops to grip the arrow's shaft and gives a small tug to see if it can be removed. The painful headache that rockets through his skull causes Delvin to collapse and slide down the smoky remains of a house, which he unknowingly scaled. Rolling over the eave, he hits the cobblestones with his face and screams when the projectile is driven a bit further into his eye socket. Unable to continue moving, he gets onto his back and watches the sky for signs of his friends. Putting his shield on his chest and drawing his sword, the warrior is unsure if he is trying to appear ready for battle or pose for his funeral."

Be sure to read the Author's Note at the end of this book as he explains how the series came about and evolved. He gives credit where credit is due and he appreciates those of us who invested our time in Windemere.

I encourage those of you who have never read one book in this series to jump in because Windemere will leave a mark on your soul. Note to movie directors and investors who are on the search for the next fantasy to light up the silver screen or create a cult like following for a TV series, look no further than Legend of Windemere. It will be worth your investment.

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About The Author: Charles E. Yallowitz was born, raised, and educated in New York. Then he spent a few years in Florida, realized his fear of alligators, and moved back to the Empire State. When he isn't working hard on his epic fantasy stories, Charles can be found cooking or going on whatever adventure his son has planned for the day. Truthfully, his tales of adventure are much more interesting than his real life, so skip the bio and dive into the action.

Amazon Author's Page:

http://www.amazon.com/Charles-E.-Yallowitz/e/B00AX1MSQA/ref=dp_byline_cont_ebooks_1

Professional Website:

http://www.legendsofwindemere.com/

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