



Legends of Windemere: Ritual of the Lost Lamb by Charles E. Yallowitz

Having said her piece, Nyx gnaws on a hunk of jerky and sips at a waterskin while the others discuss her idea. She refuses to admit that she is having second thoughts about breaking a god seal even with permission. The last time she accomplished such a feat was by accident and resulted in her magic being sealed for days. Nyx shudders at the memory of feeling so many lives ending at her hands and takes a sloppy drink of leathery water to steady her nerves. The result is a full body convulsion of disgust and a hacking cough as the liquid goes down her windpipe. Flicking a green beetle off her shoulder, the channeler impatiently paces in a circle and wonders why the others are taking so long.

The hairs on the back of Nyx's neck rise and her arms become covered in goosebumps as a pulse of energy ripples through the clearing. She is about to ask her friends if they feel anything but stops when she sees that they are frozen in time. The half-elf's heart pounds in her chest as she fears that the Baron is about to attack. More terror seeps into her mind when she expects to turn around and find Luke's tortured body dangling before her eyes. Not wanting to be caught by surprise, a flaming disc appears in her palm and hums as she searches for the source of the powerful spell. The snap of a twig to her left causes Nyx to hurl the fiery circle, which splits into a swarm of deadly copies that would destroy any normal enemy. Against the ebony platemail of Gabriel, the discs puff into balls of harmless smoke that remain hovering in place.

"Your friends have agreed to your idea," the Destiny God states, ignoring the mortal's amusing attack. He removes his black cape, which becomes a vague chair for the nervously bowing channeler. "Now, this is unique. In fact, it is quite unheard of, which is why I am granting you an audience. The Law of Influence says I cannot get involved, but nobody has ever asked for permission to do something like this. Needless to say, all of us are very curious to see how all of this plays out."

"I want to unseal the Ritual of the Lost Lamb," Nyx politely requests while she takes a seat on the cape. An enchanting warmth rises from the cloth and she nearly falls asleep from the blissful energy that infects her body. "This is the only way to save Luke without marching into the Baron's territory. We both know that is

what he wants. With the forbidden ritual, I can gather my little brother's residual energy and bring him home. None of us will be at risk since it's a combination of a summoning and teleportation spell."

"Strange that you know about a spell designed by channelers. Especially since it has not been used since the ancient Race War," Gabriel says with a nod of his head. Urging voices in the back of his head causes the god to hum with his mouth closed, the spell jolting the sources of his rising irritation. "The Ritual of the Lost Lamb was taken from mortals before my time, but I understand the reason it made the gods worry. Such a thing could be the first step into summoning a deity against his or her will. Possibly even stealing immortality. Though I believe times have changed and we should reconsider the sealing."

"Time is also running out," the channeler replies, shying away when the powerful deity stares at her. A flickering realization that the Baron's power might be on the same level of Gabriel gives her the courage to meet the man's piercing eyes. "I apologize for sounding like I'm rushing you. Yet, it has been said that the gods and goddesses have no concept of time since you exist forever. That means I have to push even though I want to speak with respect."

"In other words, you want a decision now."

"That would be best, sir."

"Sadly, I cannot agree to your terms."

"I haven't made any terms."

"Exactly."

Book Description

Death is a blessing that the Baron is not ready to bestow upon his precious guest.

In the aftermath of the Baron's attack, Luke Callindor has disappeared, and the only clue is a psychic scream of agony that Dariana cannot ignore. Fearing that a journey to Shayd will start their final battle before they are ready, the champions have devised another way to rescue their friend. With permission from the gods, Nyx has begun the long-sealed Ritual of the Lost Lamb.

It is a complicated and exhausting spell, which is made even more difficult by a new enemy whose only goal is to make all the Baron's enemies suffer. It is a race against time where every passing minute brings Luke Callindor one step closer to a fate worse than oblivion.

Cold Coffee/BMGN 5 Star Review

Let me begin where Author Charles E. Yallowitz starts and I quote: "The gods and goddesses of Windemere begin the unexpected council meeting with a flurry of heated arguments. It is no different than their normal gatherings, but they soon realize there is a blossoming strangeness to their surroundings. For some, it is

merely that Ram the War God is not on his metallic throne, the stallion-headed primordial nowhere to be found on Ambervale.”

That quote should have stirred your restless Windemere soul as you have no doubt been waiting for book thirteen in this Legends of Windemere series titled ‘Ritual of the Lost Lamb’. I am so careful not to spoil the story for those of you who follow this series, but feel it is my task to bring your mind back to Windemere with the writing that you have come to appreciate and the main character that you know so well. I quote from chapter three.

“Delvin stares out the window at the bizarre landscape that has become a combination of the Chaos Void and an evergreen forest. He can hear the others snoring from wherever they decided to sleep since Nyx and Zephyr have been given the bed. All attempts to get out of the pocket cabin have been met with failure, but the warrior considers it a good sign that there have been no violent outbursts from the magic that has them trapped. The worst they have seen is a spell getting reflected off the door and bursting into a swarm of butterflies. He still sees one of the insects fluttering around the ceiling, the others having left through a crack in the window that is no longer there. Delvin takes a sip of his drink before attempting to use a fraction of his fount powers to probe the trap. As with the previous times, his energy is redirected to another target, which turns out to be Kira. The heiress shifts against the wall as the crimson line along her spine heats up and leaves a temporary burn mark on the wood.

“I do not believe we need to keep watch in here, but I assume it helps when one cannot sleep,” Timoran says as he joins his friend. The barbarian stands with his back to the window, his eyes locked on Nyx. “I am sure she is the key to getting out of here. Again, the fire sprite takes everything on her shoulders and leaves little for the rest of us. This worries me because it is becoming more common.

The author’s cover creator creates these amazing the book covers where each one is its own snapshot of a legend theme within Windemere.

Besides reading, I have been noticing the movies scheduled to be released this summer and yawn. So many lack originalities as film makers re-make old movies at great expense and try to motivate us to pay money to watch.

I challenge movie directors and investors to look at this Legend of Windemere series as it is an original adult fantasy series that would garner global interest. I can assure you that it would be worth your time and money.

Each book in the Legends of Windemere series stands alone, so I invite you to read book one through book 13 so you will be ready for when book fourteen titled ‘Path of the Traitors’ comes out. Review by Cold Coffee/Book Marketing Global Network

Kindle:

https://www.amazon.com/Ritual-Lost-Lamb-Legends-Windemere-ebook/dp/B07145TX46/ref=sr_1_1?ie=UTF8&qid=1494709265&sr=8-1&keywords=Legends+of+Windemere%3A+Ritual+of+the+Lost+Lamb

About The Author

Charles E. Yallowitz was born, raised, and educated in New York. Then he spent a few years in Florida, realized his fear of alligators, and moved back to the Empire State. When he isn't working hard on his epic fantasy stories, Charles can be found cooking or going on whatever adventure his son has planned for the day. 'Legends of Windemere' is his first series, but it certainly won't be his last. Interview:

Start Reading The 'Legends of Windemere' Today!

Author Charles E. Yallowitz's Published Books:

- Legends Of Windemere: Beginning Of A Hero (Book 1)
- Legends Of Windemere: Prodigy Of Rainbow Tower (Book 2)
- Allure Of The Gypsies (Legends Of Windemere Book 3)
- Legends Of Windemere: Family Of The Tri-Rune (Book 4)
- The Compass Key (Legends Of Windemere Book 5)
- Curse Of The Dark Wind (Legends Of Windemere Book 6)
- Sleeper Of The Wildwood Fugue (Legends Of Windemere Book 7)
- The Merchant of Nevra Coil (Legends of Windemere Book 8)
- The Mercenary Prince (Legends of Windemere Book 9)
- Tribe of the Snow Tiger (Legends of Windemere Book 10)
- Charms of the Feykin (Legends of Windemere Book 11)
- The Spirit Well (Legends of Windemere Book 12)
- Ritual of the Lost Lamb (Legends of Windemere Book 13)
- Path Of The Traitors (Legends of Windemere Book 14)
- Warlord of the Forgotten Age (Legends of Windemere Book 15)

Stand Alone Books

- Bestiary Of Blatherhorn Vale
- Catalysts
- The Hopeteller
- The Life & Times of Ichabod Brooks

Amazon Author's Page:

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